WCF Programming Using C#

Duration: 5 Days *(Face-to-Face & Remote-Live)*, or 35 Hours *(On-Demand)*

Price: CDN$3,275 *(Face-to-Face & Remote-Live)*, or CDN$1,995 *(On-Demand)*

Discounts: We offer multiple discount options. Click here for more info.

Delivery Options: Attend face-to-face in the classroom or remote-live attendance.

Students Will Learn

- Using Visual Studio to create C# applications
- Working with .NET data types
- Creating variables with the proper scope and using operators to build complex expressions
- Designing and using classes
- Using control structures such as `if`, `while` and `for`
- Using procedures to build complex applications
- Throwing and trapping exceptions using the `try` and `catch` statements
- Using single and multi-dimensional arrays
- Working with .NET collections

- Using LINQ to make queries
- Defining and implementing interfaces
- Working with enumerations
- Service-oriented architecture
- Web Services implementation
- Binding options
- Defining service contracts
- Defining data contracts
- WCF security options
- Hosting WCF services
- Choosing WCF bindings
- Managing service instances
- Fault handling
- WCF routing control

Course Description

This course provides students with hands on experience using Visual Studio to create service-oriented applications using Windows Communication Foundation (WCF) and C#. This class provides a thorough introduction to the C# programming language, including coverage of the essentials of the C# programming language, built in data types, operators, control structures, classes and methods. Students then learn how to leverage the power of the .NET Framework to build Web Service applications that interoperate with consumer applications including other platforms and technologies.

Students will learn how to configure addresses, bindings, and service and data contracts as

well as how to use various techniques for developing endpoints to allow communication between consumer applications and the web services provider.

The course includes coverage of instance management, fault handling, and security. Students will learn how to use the WCF Routing Service for load balancing, content-based routing, and protocol bridging.

Comprehensive labs and exercises provide the students with experience creating both content server and consumer applications.

This course provides thorough coverage of the use of **Windows Communication Foundation** for service-oriented applications. Students requiring additional coverage of **ASP.NET Web Forms**, **ASP.NET MVC, Windows Forms** or **Windows Presentation Foundation** should contact HOTT or refer to HOTT's complete course listing for additional training courses.

Course Prerequisites

Prior experience with a scripting or programming language is required.

Course Overview

Introduction to .NET

- Overview of the .NET Framework
- How .NET is Different from Traditional Programming
- Common Language Runtime (CLR)
- Common Language Specification (CLS)
- Common Type System (CTS)
- .NET Assemblies
- Microsoft Intermediate Language (CIL)
- .NET Namespaces
- .NET Framework Class Library

Introduction to Visual Studio

- Setting Profiles
- Creating a Project
- Using the Code Editor
- Setting Project Properties
- Adding References
- Compiling a Program
- Running a Program
- Debugging a Program
- Using the MSDN (Help)

Language Fundamentals

- C# Program Structure
- Defining Namespaces
- Understanding C# Data Types
- Defining Variables and Constants
- Comparing Value Types vs. Reference Types
- Working with Operators and Expressions
- Performing Type Conversions
- Using Console I/O
- Formatting Numbers, Date and Times

Conditionals and Looping

- `if/else`
- `switch`
- `while` and `do/while`
- `for`
- `foreach`

Functions and Parameters

- Defining Static and Instance Functions

Exception Handling

- What are Exceptions?

- Passing Parameters by value and by reference
- Overloading Functions
- Optional Parameters
- Using Variable Length Parameter Lists

- .NET Exception Hierarchy
- Catching Exceptions
- Throwing Exceptions
- Managing Resources with Finally

Collections

- Defining and Using Arrays
- Understanding System.Array
- Using .NET Collections
- Working with ArrayLists and Hashtables
- Working with Lists and Dictionaries
- Introducing LINQ

Object-Oriented Programming

- Overview of Object-Oriented Programming
- Defining and Using Classes
- Extending .NET Classes via Inheritance
- Defining and Implementing Interfaces
- Understanding the Role of Interfaces in .NET
- Working With Enumerations

Introduction to WCF

- WCF Web Services Architecture
- Addresses, Bindings and Contracts
- WCF Service Libraries
- WCF Test Host and Test Client
- `ChannelFactory` Class
- Configuring WCF Clients
- Standard Endpoints

Service Addresses

- Address Types
    - Endpoint Address
    - Base Address
    - MEX (Message Exchange) Address
- Metadata Exchange
- Address Formats

Selecting Binding Options

- Binding Selection
- HTTP Bindings
- TCP and Named Pipe Bindings
- MSMQ Binding
- `BasicHttpBinding` Class

Managing a Service Instance

- Configuring Behaviors
- Service Instance Models
    - Per-Call
    - Per-Session
    - Singleton
- Threading Considerations
- Consuming WCF Application Services with .NET Applications
- Consuming WCF Application Services on foreign platforms

Defining Service Contracts

- Service and Operation Contracts
- Creating Contracts at the Class and Interface Level
- Using `ServiceContractAttribute`
- Types of Service Contracts
    - Oneway
    - Request-Reply
    - Duplex
- Callbacks
- Asynchronous Proxies
- WSDL Files
- Contract Inheritance and Overloading

Defining Data Contracts

- Using `DataContractAttribute`
- Mapping Data to Schema
- Returning Arrays
- Returning Generic Collections
- Data Serialization
- Versioning

- Implementing Message Exchange Patterns
- Versioning

Endpoints

- Endpoints Explained
- Working with Endpoints
- Configuring Endpoints
- Using Multiple Endpoints

Securing WCF Applications

- Security Issues with Services
- Types of Security
    - Transfer Security
    - Transport Security
    - Message Security
- Configuring Security on Client and Server
- Managing Certificates
- Configuring Client Certificates
- Sending Credentials

Fault Handling

- FaultException class
- FaultCode class
- FaultContract class
- Client Exception Handling
- Including Exception Details

WCF Routing Configuration

- WCF Routing Service
- Hosting the Service
- Consuming the Service
- Service Contract and Implementation
- Routing Contracts
- Message Filters
- Common Routing Scenarios
    - Load Balancing
    - Content Based Routing
    - Service Partitioning
    - Protocol Bridging